

HOW TO PLAY IN THE STREET SNOOKER GLOBAL LEADERBOARD

HOW THE GLOBAL LEADERBOARD WORKS



TOURNAMENTS



An individuals playing data in the Street Snooker Global Leaderboard is recorded by player activity in the **TOURNAMENT CUPS** which are played in teams. The Tournament Leaderboard displays the ranking of **TEAMS OF 8**, arranging in order competing teams total score or average for that cup.

THE GLOBAL LEADERBOARD however, then arranges the ranking of **INDIVIDUAL** player scores from their play in the team tournaments. Data is collected, player average and top score is recorded and the aim, of course, is to keep playing to improve your average and climb the Global Leaderboard!

RANK	NAME	AGE
1	MARCO BOI (GEORGE)	21
2	GREEN FACE (GREENY)	12
3	MIKE MOORE	9

HOW TOURNAMENTS WORK

Your school or organisation can have as many teams as necessary as long as there are **8** members in one team. It is a teams average and total score that is of interest when competing in the Tournament Leaderboard.

AVERAGE SCORE	TOTAL SCORES
52	417
49	390



Each player has **2** attempts/plays!

Tournaments are to be overseen by a trusted and designated administrator such as a lead coach or P.E teacher from either inside or outside your organisation. Use the provided printable PDF scorecard to keep track of player scores. With your log in, you can manually submit the scorecard yourself or send over to us if you need any help!

HOW TO PLAY IN A TOURNAMENT

In a team of 8, decide together on a unique team name to differentiate scores on the Tournament Leaderboard from other teams!



The designated and trusted administrator overseeing the Tournament can decide who plays first. Each player has 2 attempts/plays at the 60 second challenge which are put together to calculate the score average. It is recommended to have players wait until everyone's had at least one play to take their 2nd play/attempt.

The administrator can use a provided printable scorecard to see track of player scores to then submit to the Global Leaderboard website.

